Brynna Hosszu

Multimedia Designer & Animator

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TECHNICAL SKILLS

Multimedia / Graphic Design 2D / 3D Animation Compositing

Digital / Traditional Illustration Photography / Photo Editing Storyboarding / Seguential Art

SOFTWARE SKILLS

Adobe After Effects Adobe Premiere Pro Adobe Illustrator

Adobe Photoshop Blender Maya

PROJECTS

SciVite | Designer | URL TBA | January – May 2025

A virtual interactive tour experience for Washington State University Vancouver's Life Sciences Building, commissioned by the university for the purpose of recruitment and promotions.

- Researched, designed and animated 16 variations of video transitional overlays and logo animations
- o Researched, designed and vectorized 20 asset variations for website iconography
- Researched and collected 17 images to use in the project mood board

Spilt Milk | Designer, Animator, Asset Producer, Sound Designer | bdhosszu.com/spilt-milk | May 2023 A short film combining 2D animation and 3D assets exploring a cat's grocery trip.

- Developed concept art, storyboards, and designed three characters
- Modeled, textured, and designed lighting for five background assets in Maya
- Produced hand-drawn 2D animations to be composited with 3D backgrounds in After Effects

Volcanic Confetti | Designer, Animator, Asset Producer | bdhosszu.com/volcanic-confetti | May 2024 A short animation using 2D images and video elements.

- Separated image elements into animatable layers and filled in backgrounds using Photoshop
- Composited green-screen video footage onto project in After Effects
- o Animated different layers and effects to create dynamic story-telling movement in After Effects

Dallas and Graham | Co-Author, Illustrator, Character Designer | bdhosszu.com/dallas-graham | November 2021 A 28-page self-published artbook containing the first and second edition of the graphic novel and production material.

- Developed concept art, storyboards, character designs, and background art
- Collaborated with co-author to illustrate comic panels and write script

EDUCATION

Bachelor of Arts in Digital Technology and Culture, Minor in Fine Arts

Washington State University Vancouver | Anticipated May 2025

WORK EXPERIENCE

Independent Contractor | Vooks: read-aloud animated books for kids | March – May 2020

- Used Adobe Photoshop to cut out, paste, and rearrange elements within illustrations
- o Hand-drew missing elements within illustrations that would later be animated

Apparel Clerk | Fred Meyer | March 2022 – Present

 Shift lead overseeing freight deliveries, product organization, price updates, cashiering, and servicing customers